



COOKING BOOTH REQUIREMENTS INSPECTION FORM

Person in Charge: _____ Booth Location: _____

Doing Business As: _____ Phone Number: _____

EXTINGUISHERS:

- Fire extinguisher needs one-year servicing.
- Provide minimum of one 2-A:10-B:C fire extinguisher for the booth.
- Provide one 2-A:10-B:C fire extinguisher for cooking area outside booth & near generator.
- Provide a Class K extinguisher for deep fryer operations.

CLEARANCE:

- Provide 36-inch clearance around any heat source.
- Maintain one 36-inch aisle way out of the booth for exiting purposes.
- Move any cooking appliance that emits grease-laden vapors at least 18 inches to the exterior of the booth.

PROPANE, FUEL, AND POWER:

- Chain and secure any fuel or high pressure bottles to a stationary object. Fuel or high-pressure bottles must be stored in an upright position.
- Fuel, gasoline powered generators, or high-pressure bottles shall be stored at least 10 feet from a membrane structure (unless approved by the Chief).
- High-pressure bottles, in excess of 5-gallons, must have a pressure regulator.
- Provide for safe conditions of fuel lines. Fuel lines and connections must be tested (soap) to ensure safety.
- Provide for safe proper safety of electrical connections and uses.

PARKING:

- Parking shall be prohibited within 20 feet of a regulated tent or canopy.
- Parking shall be prohibited within 10 feet of a cooking booth and outside applications.
- Fire lanes shall be kept clear at all times.

GENERAL:

- Remove hazardous conditions or situations immediately.
- Remove trash accumulation regularly.
- Every cooking fire shall be attended by a competent adult and shall be completely extinguished before being left alone.
- Other: _____

Failure to comply with one or more of the fire safety regulations may result in increase inspection fees and/or the closure of your booth.

Manager (print)

Manager's Signature

Date & Time

Inspector's Name (print)

Original ~ Occupant

Inspector's Signature

Canary ~ HFD

Date & Time

Pink ~ Event Coordinator